

# TRADITIONAL LITERATURE

TYPE	FAIRY TALES	FABLES	MYTHS	LEGENDS	TALL TALES
CHARACTERS	<ul style="list-style-type: none"> <li>Animals</li> <li>Royalty</li> </ul>	<ul style="list-style-type: none"> <li>Animals acting like people</li> </ul>	<ul style="list-style-type: none"> <li>Gods and goddesses</li> </ul>	<ul style="list-style-type: none"> <li>Ordinary people</li> <li>Animals are often main characters</li> </ul>	<ul style="list-style-type: none"> <li>Ordinary people with supernatural abilities</li> </ul>
SETTING	<ul style="list-style-type: none"> <li>Castle</li> <li>forest</li> </ul>	<ul style="list-style-type: none"> <li>Usually outdoors</li> </ul>	<ul style="list-style-type: none"> <li>Ancient times</li> <li>Sense of mystery</li> </ul>	<ul style="list-style-type: none"> <li>Specific to legend</li> </ul>	<ul style="list-style-type: none"> <li>Linked to the historical time period</li> </ul>
CONFLICT + THEME	<ul style="list-style-type: none"> <li>Good vs. Evil</li> </ul>	<ul style="list-style-type: none"> <li>One main problem using a trickster</li> </ul>	<ul style="list-style-type: none"> <li>Explains something that happens in nature</li> <li>Good is rewarded</li> <li>Evil is punished</li> </ul>	<ul style="list-style-type: none"> <li>Explains how something in nature came to be</li> </ul>	<ul style="list-style-type: none"> <li>Problem solved in a humorous way</li> </ul>
RESOLUTION	<ul style="list-style-type: none"> <li>Magic</li> </ul>	<ul style="list-style-type: none"> <li>Ends with a lesson</li> </ul>	<ul style="list-style-type: none"> <li>Magic can teach a lesson</li> </ul>	<ul style="list-style-type: none"> <li>Exaggerated details teach a lesson</li> </ul>	<ul style="list-style-type: none"> <li>Exaggerated details tell of a person's accomplishments</li> </ul>