THE MOST DANGEROUS GAME

COMPREHENSION QUESTIONS

l. Where is Rainsford heading?
2. What, according to Rainsford, is the best sport in the world? Does Whitney agree? Explain.
3. What two classes does Rainsford think the world is made up of?

4. What noise does Rainsford hear while sitting on the deck? What can you infer from this?
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5. Rainsford falls overboard. What noises does he hear while swimming?
6. Rainsford is an experienced hunter. Does he recognize the sound of the animal? What makes the noise stop?
7. Describe the chateau that Rainsford finds on the island.

8. How does General Zaroff know who Rainsford is? What can you infer about Zaroff by this?
9. Describe Rainsford's first impression of Zaroff.
10. Describe the dining room in the chateau.
ll. What trait of Zaroff's made Rainsford uncomfortable?

16. According to Zaroff, what was the worst part of the situation that occurred when the "foolish fellow" went to the Death Swamp?
17.What items does Ivan give Rainsford for the game?
18. On the first night, Rainsford hides from Zaroff by climbing a tree. Zaroff starts to look up the tree where he was hiding, but then smiles and walks away. Why?

19. Describe the Maylay Man Catcher. What does it do to Zaroff?
20.What did the Burmese Tiger Trap kill?
21. What sound made Rainsford "know he had new things to learn about fear"?
22. How did Rainsford finally manage to escape Zaroff and the hounds?

23. What "two slight annoyances" prevented Zaroff from "perfect enjoyment" after the hunt?
24. In your own words, describe how the story ends.