

Project Option #3: Map of Ship Trap Island

Objective:

You are a cartographer (map maker). Since the discovery of Ship Trap Island, National Geographic has asked you to create a map for their newest atlas! Since the island is so notorious, National Geographic has requested that some of the more infamous spots on the island be noted on the map. The map should be creative, neat, and easy to read. It should include the following:

- General Zaroff's "palatial chateau" (surrounded on three sides by a high cliff)
- Death swamp (SE corner of the island) and quicksand
- Malay Mancatcher
- Burmese Tiger Pit
- Ugandan Knife Trick/Trap
- Jungle landscape and sea
- Shore on which Rainsford first landed
- The tree where Rainsford first hides from Zaroff
- Recreate one of the "paths" Rainsford took in his attempt to elude Zaroff
- Put a compass on the map.**
- Include a key that shows what your symbols represent**

